



## CONTEST ANNOUNCEMENT: PRIZE FOR THE BEST UNPUBLISHED GAME (PREMIO PER IL MIGLIOR GIOCO INEDITO)

Once again, Lucca Games and daVinci Editrice have organized the “**Premio per il miglior Gioco Inedito**” (Prize for the Best Unpublished Game), which is currently in its eighteenth year. This year’s contest will have the same prize given for the past two years: publication and marketing of the winning game and professional high-quality editing by daVinci Editrice.

The promoters of this competition reserve the right to publish any or all of the contest entries on the Lucca Comics and Games website. The jury will select the best entries, which will become finalists, from the entries received before the contest deadline. The finalists then will be shown to the audience during the twentieth annual Lucca Games. At this time, the winner of the contest will be selected and announced by the jury.

Games entered in this competition must meet the technical requirements listed in this announcement. Selections will be based on the following criteria: originality, playability, if it is considered able to be published, artistic quality, and cultural quality; not necessarily in this order. The artistic quality of the entries will NOT be considered by the jury but the author of the game needs to make sure that all pictures are clear and all text easy to read. Games that might be considered difficult to publish on an international scale will receive a negative score; we suggest that the amount of text should be either limited or avoided altogether or the use of internationally known words, pictures, or symbols. This is only a suggestion, however, and not a mandatory requirement.

Games participating in the contest must meet the following requirements:

- The minimum number of players is two and at the end there must be one or more winners (draws are allowed).
- The main theme of the game, for this contest, has to be “**Venti e Vele**”.
- The game must be comprised of a maximum of 110 cards in a 6x9 cm format, which can be divided into more decks by differences in the backsides.
- Backsides must be monochromatic.
- Rules must be written in Italian and able to be printed on A4 or A5 sheets, no longer than 10000 typed characters. It should contain no more than six A4 sheets, including covers. Images in the rulebook and on the covers are allowed. It is suggested to include examples of game playing situations.
- The author must send an electronic version and two printed copies of the game.  
The electronic version must include:
  - 1) A file for the complete deck containing all the cards (even those that appear more than once). The cards should fit on A4 paper sheets (9 cards for each sheet, so that there are no more than 13 sheets for the front side and 13 more for the back side).
  - 2) A separate file with the rulebook;
  - 3) A file for the presentation of the game including:
    - An abstract of what the game is about (maximum 1000 characters).
    - Name of the author (or of all the authors if more than one).
    - Complete address of one of the authors and his/her e-mail address.



- Website of the author/s, if any, and list of other games created by him/her/them.
- Title of the game.
- Maximum number of players allowed.
- Minimum age for playing (as suggested by the author; please point out any pre-testing done).
- Average game playing time.

4) Allowed file extensions are: pdf, doc, txt, rtf, jpg, bmp, gif. We suggest use of the pdf format, converting any file to this format by using one of the many freeware applications available on the net (such as, for example: <http://www.pdfdesk.com/winpdf.html>).

Files must be sent on a physical support (floppy disk, CDROM or DVDROM); it is not allowed to send files by e-mail.

The two printed copies of the game must have all the cards already printed and cut and they must be sent along with your electronic version.

All the components must be mailed (at the expense of the author) to:

***Gioco Inedito***  
***Lucca Comics&Games***  
***Casella Postale 386***  
***55100 Lucca***

Games may also be hand-delivered or sent via express courier to the following address:

***Gioco Inedito***  
***Lucca Comics&Games***  
***Via della Cavallerizza, 11***  
***55100 Lucca***

- This call for entries is published on the Lucca Comics and Games website, where the organization may publish any other required clarification regarding the contest, if necessary.
- Competition organizers will reply to authors' questions on a specific forum found on the Lucca Comics and Games website.
- The authors, by sending their games, agree to the publication (without any modification) of their works on the website, from where they may be freely downloaded. Any personal information (pictures included) about the author, that is included in the rulebook file and in the deck file, may be publicized. The authors agree on publishing their personal information included in these two files by their participation in the contest. The personal data file will be only used for competition purposes and never made public.
- The contest organizers reserve the right, if needed, to change the graphic layout of the games in the contest, and will contact the author for any necessary changes to the game rules before final publication. A lack of collaboration on the part of the author will not prevent the game from winning, but it may compromise the commercial publication of the entry, which, in this case, will be awarded to the author of the second-place game.



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- The author(s) of the winning game will receive 100 copies of the game, edited by Lucca Comics and Games and daVinci Editrice, as payment for the legal rights to the game. The other copies will either be shipped to dealers or kept by Lucca Comics and Games for promotional purposes. The organizers will decide how to divide the copies after the end of the competition. The copyrights for any other publication belong to daVinci Editrice, which may eventually offer a contract to the author.
- Any entries containing pornographic, vulgar, or extremely violent content or with explicit references to works/characters/images protected by copyright will immediately be disqualified.
- The contest deadline is Monday, July 31, 2006. Any entries received after the deadline will not be taken into consideration.
- The organizers are available for any questions regarding this announcement until the above-mentioned deadline.
- Members of Lucca Comics and Games or the staff of daVinci Editrice will not be allowed to participate in this competition.